

OBJECTIVES Our goal is to help...



Get you to 100% Creative Health



Equip you to lead while still doing your job well



Help you make money and live the dream



Definition:

The concept of guerrilla marketing was invented as an unconventional system of promotions that relies on time, energy and imagination rather than a big marketing budget.

- Jay Levinson (1984)
 - "Guerrilla Marketing"











me and my coworkers logging into all of our meetings remotely for the next couple of weeks









High energy

qlb_c

RECHARGE 47 RESET



Positive emotions

Survival zone

Feels: a struggle

Anxious Annoyed Frustrated Fearful Defensive Angry

Defiant Irritable Worried **Impatient** Incensed

Envious

High Performance zone

Feels: in flow

Challenged Optimistic Confident Engaged Receptive Eager

Enthusiastic Proud Happy Stimulated

Excited

Astonished

Burnout zone

Feels: relentless, high pressure

Tired Hopeless Depressed

Recharge zone Feels: a pleasure

Calm Carefree Peaceful

At ease Relieved Passive Serene



Negative emotions

Low energy

Adapted from Averill (1997), Larsen & Diener (1992), Loehr & Schwartz (2003), Ryan (2008).





EXPERIMENTAL MARKETING

PRESENCE HARKETING VIRAL MARKETING

CHERRILLA-MARKETING

AMBIENT MARKETING

> AMBUSH MARKETING

ALTERNATIVE
HARKETING

PRESUME MARKETING



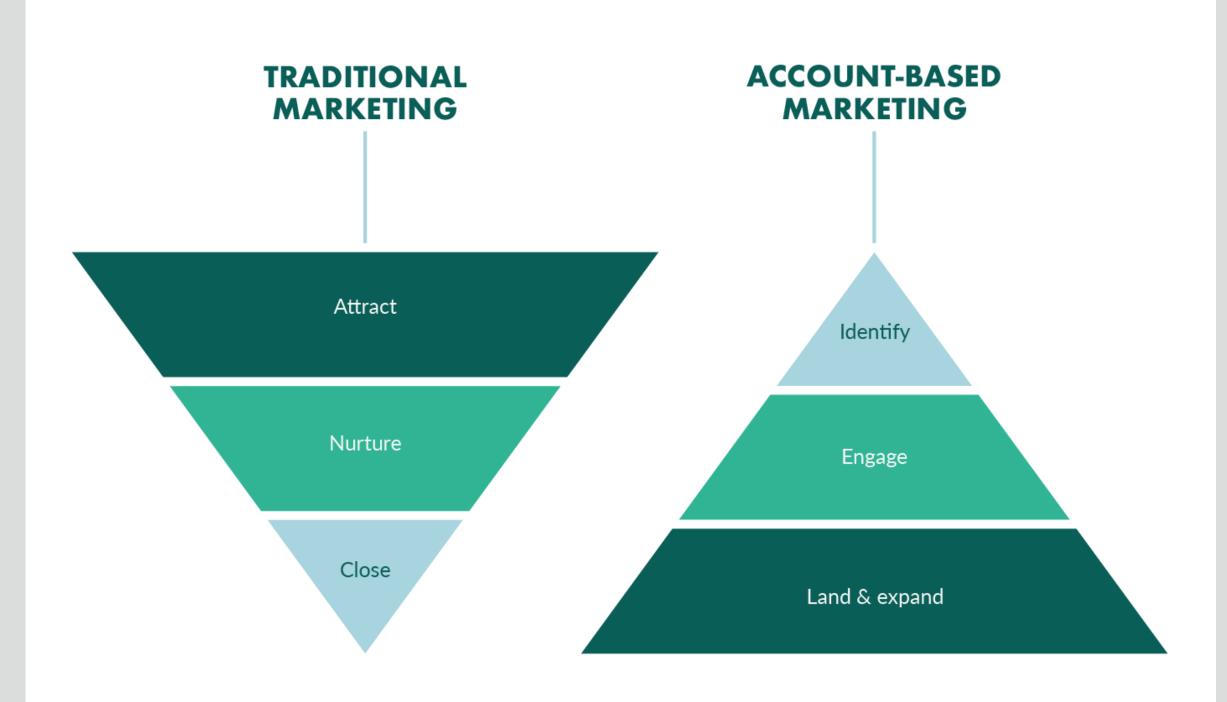


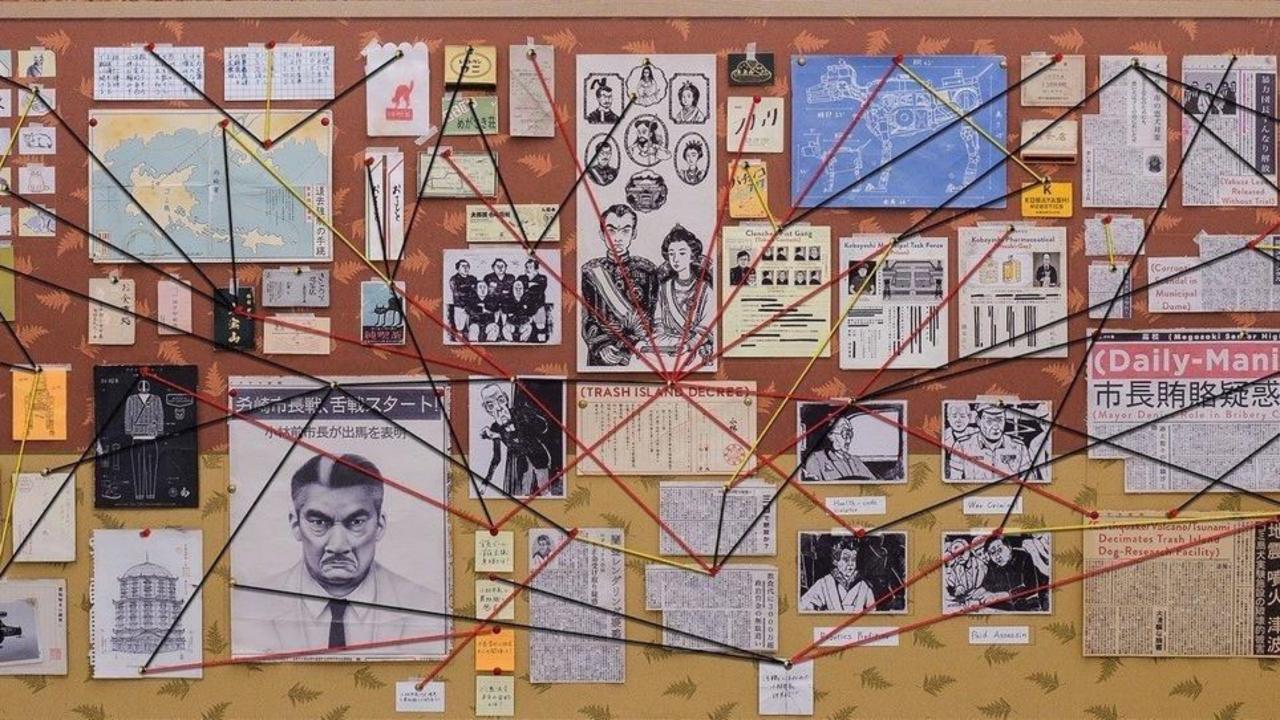
When was the last time a pull up banner changed your mind?

No one cares about your webinar

No one cares about your whitepaper

No one cares about your corporate brochure







Brandwatch A NEW KIND OF INTELLIGENCE







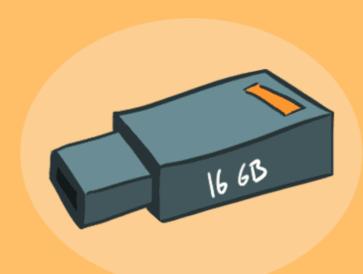
Attention



Language



Learning



Memory

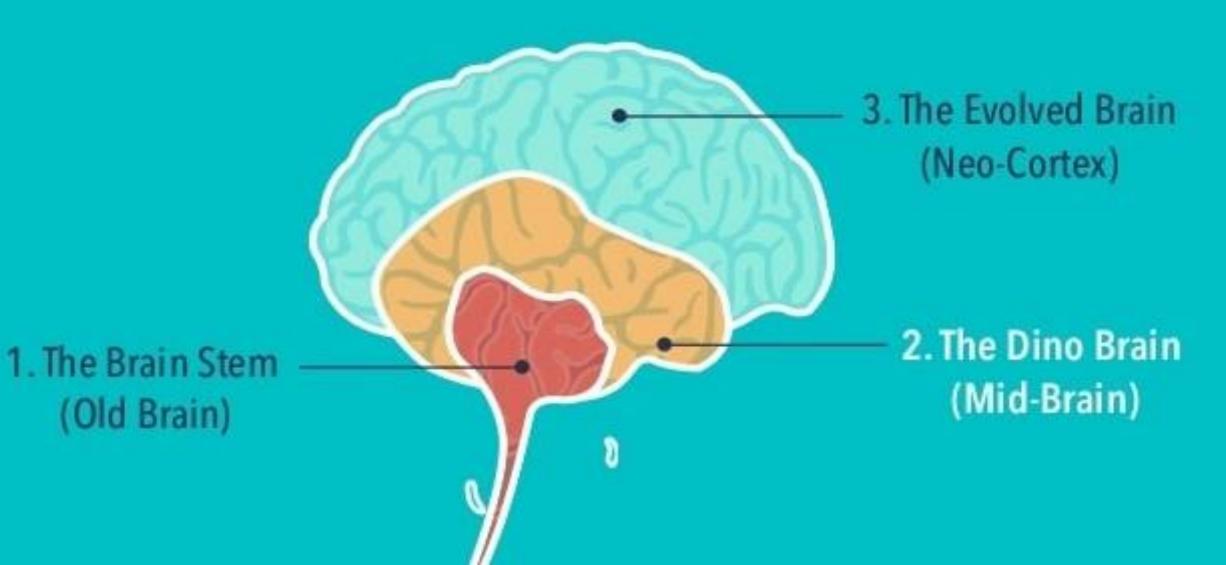


Perception



Thought

OUR BRAINS CONSIST OF THREE PARTS:



The Old Brain (Brain Stem) is the oldest part of the brain and is responsible for basic attention and wakefulness.



Breaking through the Old Brain is the first step for any successful presentation as it's when we decide whether we should

INVESTIGATE

OR

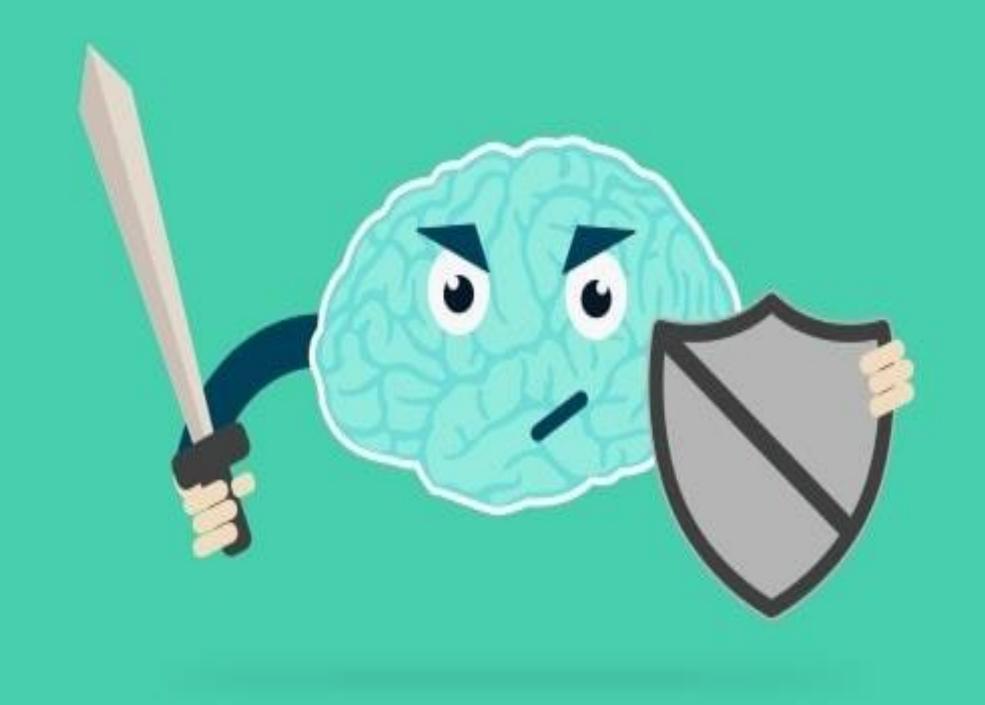
IGNORE

The Dino Brain is our "emotional" brain and does not involve a lot of conscious thought. It's this part of the brain that will make or break any presentation as it's responsible for controlling all our responses related to sensory information.





If you're reading something you don't enjoy, the Dino Brain tells the rest of the brain that it's time to stop reading and do something else.



HOW CAN YOU GET THROUGH THE DINO BRAIN?



Demonstrate the value the audience will receive if they pay attention.



Demonstrate your own expertise or knowledge to give yourself early credibility.



Instead of boring your audience in the first few slides, hook them with an intriguing

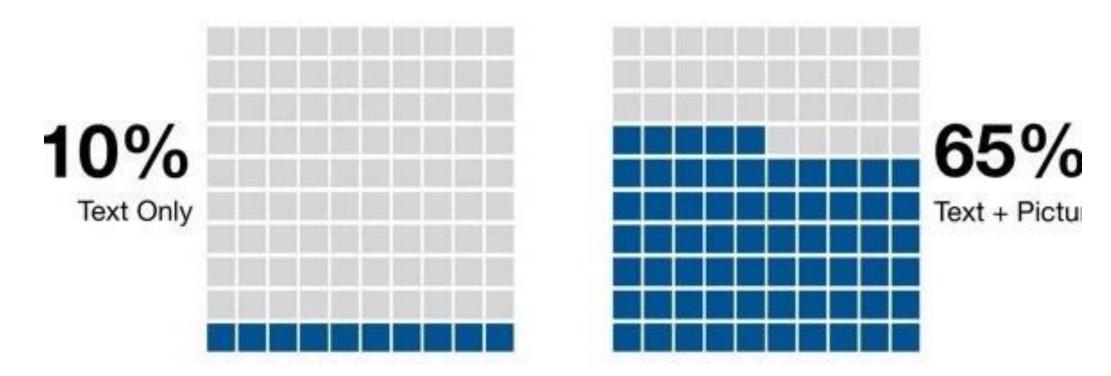






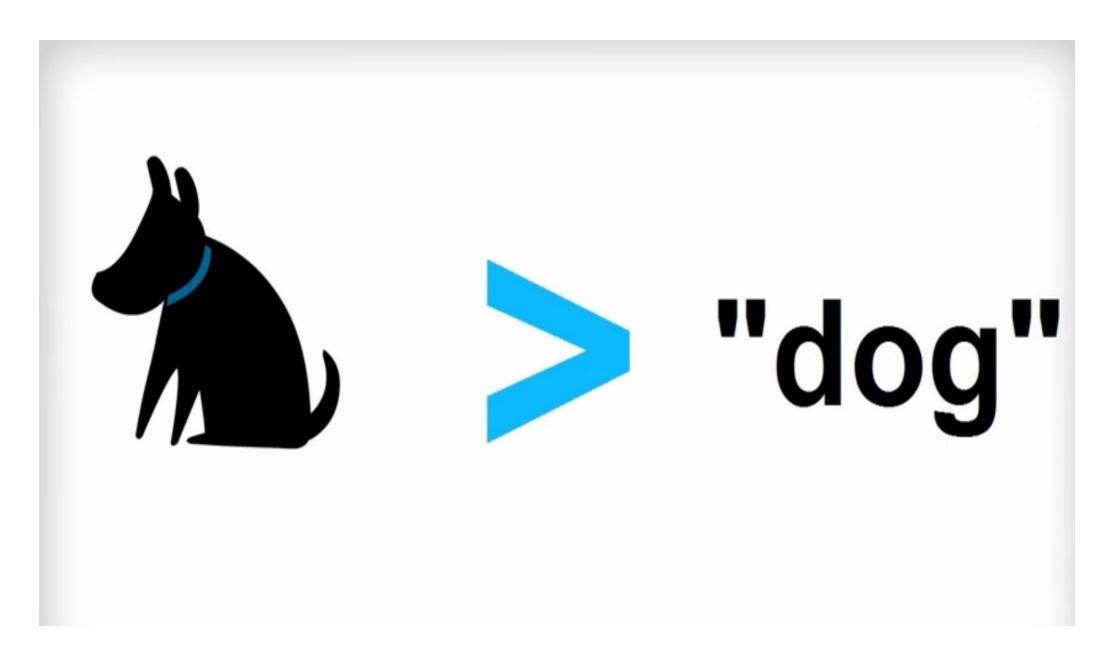
Picture Superiority Effect

Memory retention after 3 days



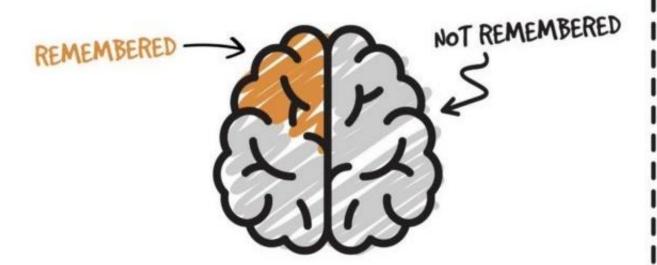
16 InfoNewt, LLC

Coolinfographics



ZEIGARNIK EFFECT

MEMORY RETENTION FOR FINISHED TASK

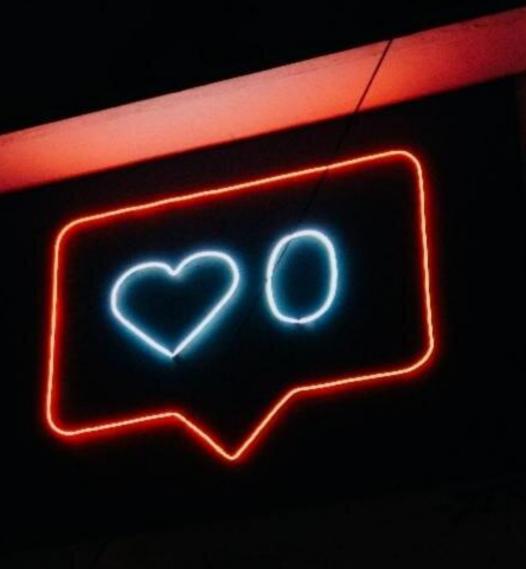


MEMORY RETENTION FOR INCOMPLETE TASK*

REMEMBERED NOT REMEMBERED

*WHEN MOTIVATED TO COMPLETE IT

IMPROVE YOUR content. Stop THE THUMB



I VANT IS 23 14 47 4346



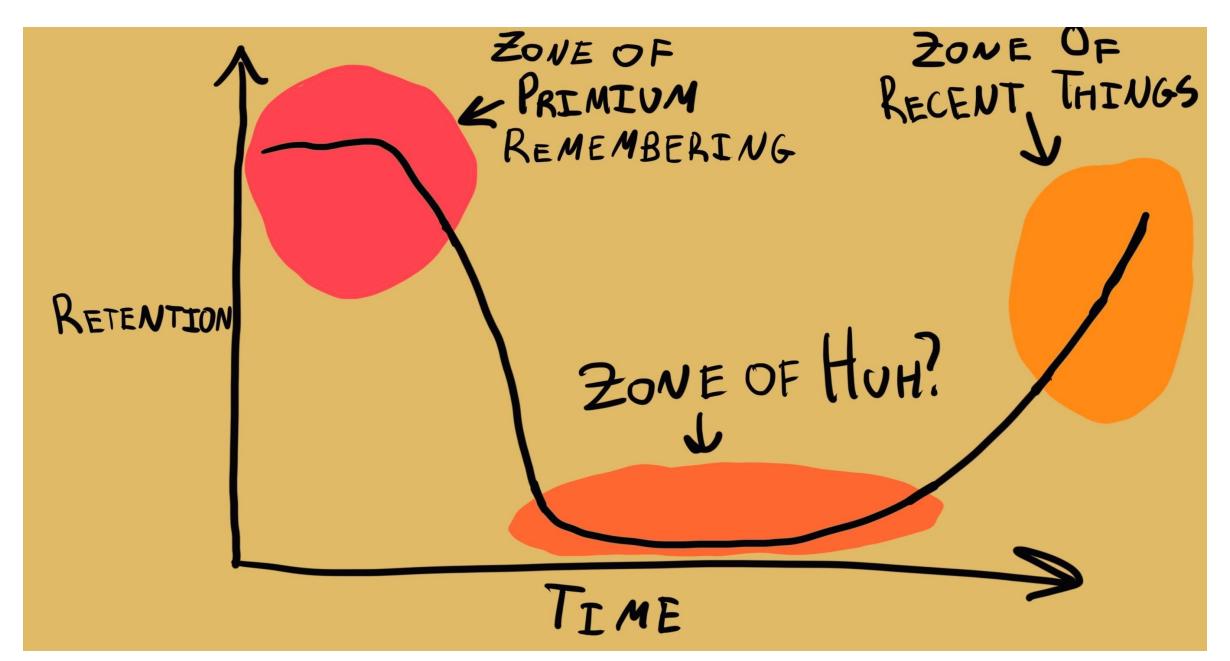
. 1

2. ???

3. ???

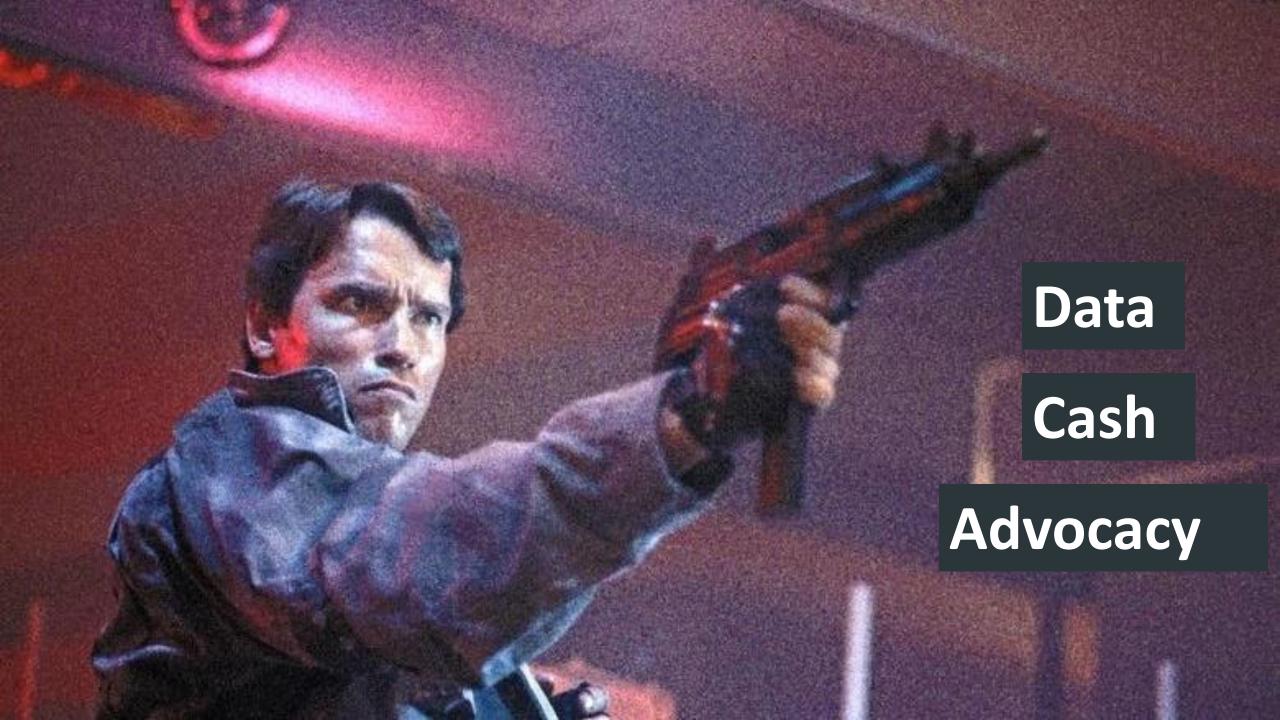
4. ???

5. ???



















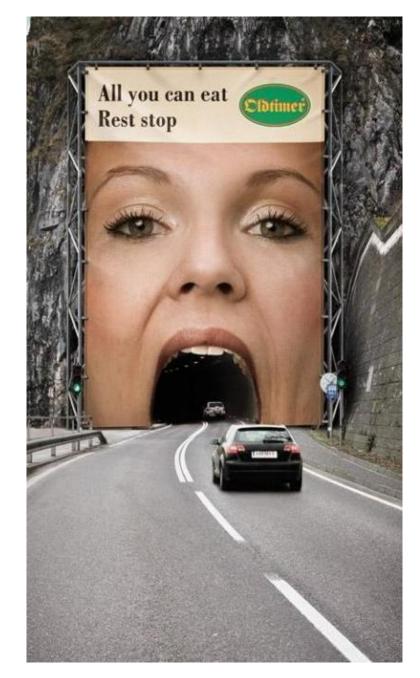








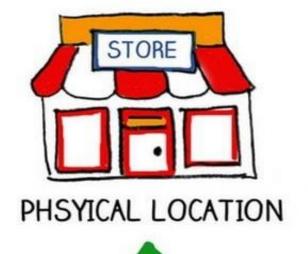


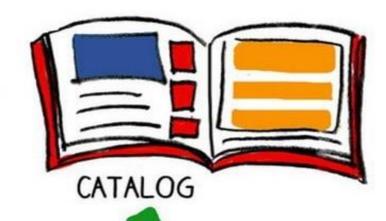




REAL FAKE









RADIO













Reach



Appeal



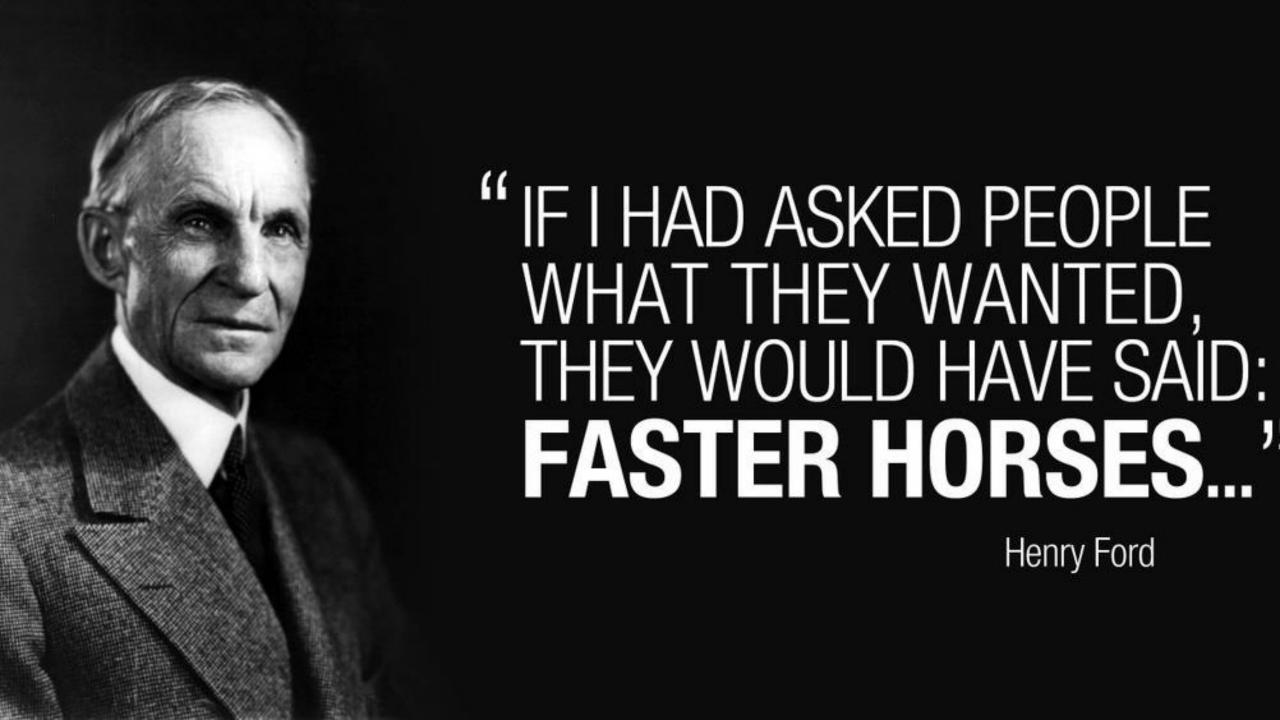
Value

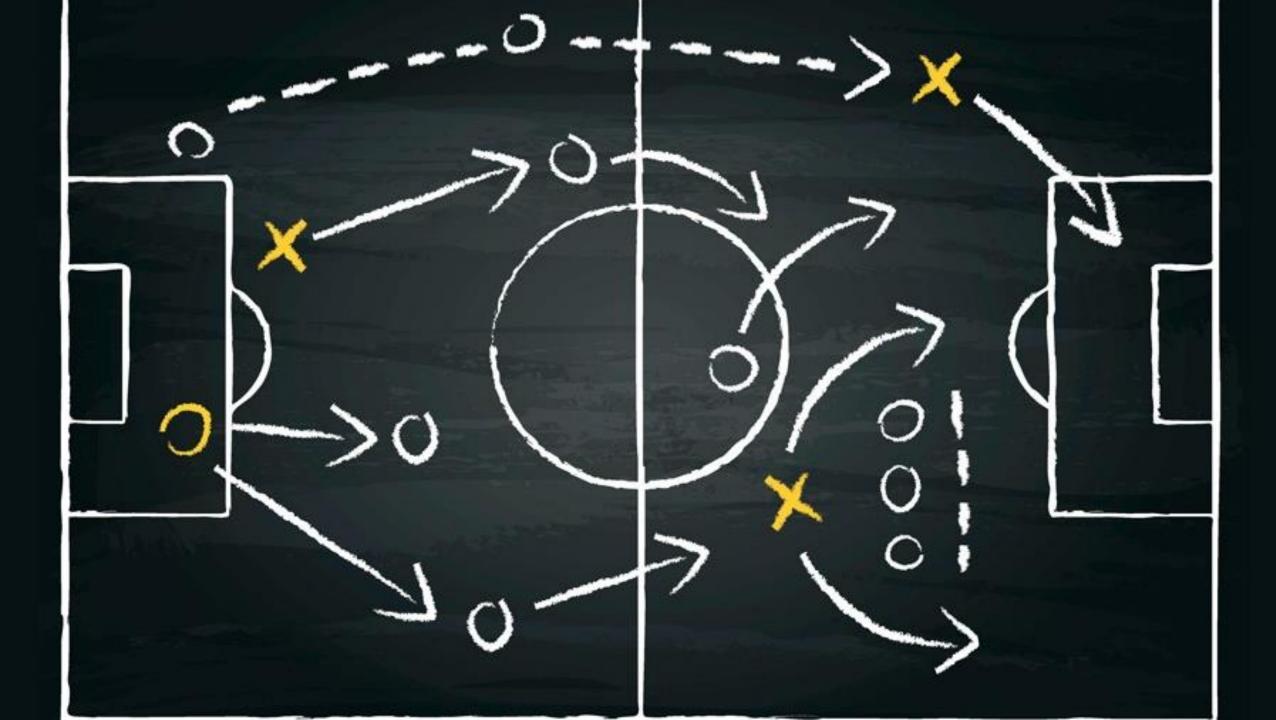




Logical certainty









4. Attune all channels to be at the ready

6. Revise and repeat in a new segment

5. Ensure you Capitalise and convert FAST!

Stay Cool

